

Hair and make-up apprenticeship: mapping to Hair, Make-up, Wigs & Prosthetics standard

Introduction to contextualisation and mapping work

The English apprenticeship standards landscape has evolved over the last five years and there are now several crafts standards that have been developed that can apply to screen industry roles. These are either bespoke and have been developed by ScreenSkills for employers or are cross-creative industry and developed by partner bodies including Creative & Cultural Skills. The level of applicability and “fit” varies across the areas, and so does the need for contextualisation.

This document provides notes regarding the level of contextualisation required by training providers to deliver apprenticeship programmes using this standard, and also, if there are opportunities to increase take-up through the ATA or Flexi-apprenticeship model.

- **For training providers**, this information demonstrates how you can tailor and deliver the existing apprenticeship standard in the confidence that it matches industry skills requirements and is practical to deliver and assess.
- **For employers**, this information can help you plan the design and delivery of an apprenticeship that works for your training needs, with the support of a suitable training provider.

The [Hair, Make-up, Wigs and Prosthetics apprenticeship standard](#) has a close fit to hair and make-up trainee roles in the screen industries, and so has been mapped to the latest version of ScreenSkills National Occupational Standards (NOS). This ensures that the latest industry-wide, industry-approved NOS have been used as a benchmark for mapping the apprenticeships to ensure the relevance of standards developed by other skills bodies for related sectors like theatre and live performance.

ScreenSkills set up a small expert group of industry experts and experienced training providers to discuss this mapping to identify any gaps in coverage, and suggest potential solutions to any delivery challenges these present between the requirements of the apprenticeship standard and the coverage of the job role in the screen industries. The group has concluded that the standard has the potential to meet the training needs of the equivalent job roles in the screen industries with some careful tailoring of the apprenticeship delivery, especially where gaps have been identified. In addition, the group concluded that a mixed cohort of learners employed in both screen and theatre settings could provide an ideal delivery model.

Hair, Make-up, Wigs & Prosthetics Standard for Hair and wig assistant, make-up assistant and prosthetic assistant roles.

- The Hair, Make-up, Wigs & Prosthetics Standard was developed by Creative & Cultural Skills in parallel with the ScreenSkills review of the NOS for Hair, Make-up, Wigs & Prosthetics, and the findings from the NOS workshops were fed into the apprenticeship development.
- The Standard was designed as a core Standard without separate pathways, so the mapping exercise concluded that there will be areas of this role in screen settings where the required skills and knowledge will have to be taught “off the job” to ensure full coverage, e.g. master classes and workshops. These areas are highlighted in the mapping document and mostly concern making wigs, planning a hair and make-up look, applying fake blood, applying hair colour and dealing with aspects of continuity.

Hair, Wigs, Make up and Prosthetics apprenticeship standard DUTIES	Hair, Wigs, Make up and Prosthetics apprenticeship standard KNOWLEDGE, SKILLS, AND BEHAVIOURS RELEVANT TO DUTIES	Hair, Wigs, Make up and Prosthetics NOS NOS RELEVANT TO DUTIES
Duty 1 Interpret and research the production requirements identifying the appropriate make-up/hair/wigs/facial/prosthetics to be created	K1 K2 K3 S1	SKSHWMP1 Research ideas to contribute to the development of hair, wigs, make-up and prosthetics design for productions
Duty 2 Create and design a plan to include detailed design notes, reference sheets and photographs for individual performers for the make-up/hair/wigs/facial/prosthetics for a performance/production in line with the genre, historical period and culture to meet the design requirements.	K4 K5 K6 K7 K8 K9 K10 S2 B1	SKSHWMP2 Create an original design for hair, wigs, make-up and prosthetics
Duty 3 Assess, select and apply body and facial make-up using a variety of techniques including colour assessment and covering the correct periods, cultures and genres to meet the design and health and safety requirements	K11 K12 K13 K15 K16 S3 S4 B7	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance
Duty 4 Safely set-up, use, clean, maintain and store tools and equipment used to undertake the application of body and facial make-up.	K14 S5 S9	SKSHWMP5 Prepare to change the performer's appearance
Duty 5 Monitor applied make-up to ensure there are no allergic reactions, removing make-up in line with health & safety requirements.	K17 K18 K19 S6 S7 S8 B2	SKSHWMP5 Prepare to change the performer's appearance SKSHWMP12
Duty 6 Prepare hair for wig or postiche making, including assessing, matching and blending hair, pre- curling and preparing it for knotting or storage.	K20 K21 K22 S10 S11 S12	SKSHWMP10 Prepare, apply, remove, and clean wigs, hair pieces and hair extensions to change the performer's appearance
Duty 7 Make, alter and repair wigs, hair pieces, switches, weft, facial hair including taking head/face wraps, head block preparation, foundation making, whipping, knotting, weaving, sewing using a variety of techniques to meet design requirements covering all periods and cultures.	K23 K24 K25 K26 S13 S14 S15 S16	PARTIAL COVERAGE SKSHWMP9 Prepare, apply, remove, and clean facial hair to change the performer's appearance PARTIAL COVERAGE SKSHWMP10 Prepare, apply, remove, and clean wigs, hair pieces and hair extensions to change the performer's appearance We do not cover making of wigs in ScreenSkills NOS so this aspect would have to be covered off the job in specialist workshops

		or on the job if apprentices are employed in both screen and theatre settings.
Duty 8 Safely cut, colour, style, set, dress-out hair, wigs, hair pieces and facial hair using a variety of techniques, covering all periods, cultures and genres to meet design requirements.	K27 S17 B5	SKSHWMP9 Prepare, apply, remove, and clean facial hair to change the performer's appearance SKSHWMP10 Prepare, apply, remove, and clean wigs, hair pieces and hair extensions to change the performer's appearance SKSHWMP11 Apply techniques to performers' hair to create different appearance
Duty 9 Create prosthetics including bald caps, body parts, wounds, and blemishes, using a variety of materials to meet design requirements. Creation involves material research, life casting, mould making, the use of foam latexes and silicones and surface rendering.	K28 K29 S18	SKSHWMP8 Create small prosthetic pieces and bald caps
Duty 10 Safely apply prosthetics and monitor their usage to ensure there are no allergic reactions, excessive changes in body temperature or effects on their ability to function. Remove prosthetics in line with health and safety requirements.	K30 K31 K32 S19 S20 S21 B4	SKSHWMP7 Apply and remove special effects to change the performer's appearance
Duty 11 Safely apply stage bloods and use a variety of modelling products to create and fit injuries to meet design requirements.	K33 K34 K35 K36 S22 S23	SKSHWMP7 Apply and remove special effects to change the performer's appearance
Duty 12 Manage resources to support the execution of design requirements e.g., stock, budget, tools, and equipment.	K37 S24	SKSHWMP5 Prepare to change the performer's appearance
Duty 13 Manage personal workload to meet deadlines in line with the production schedules.	K38 S25 B3 B6	SKSGS3 Work effectively in the creative industries

Hair, Wigs, Make up and Prosthetics Apprenticeship standard KNOWLEDGE REQUIREMENT	Hair, Wigs, Make up and Prosthetics NOS RELEVANT PERFORMANCE AND KNOWLEDGE CRITERIA
K1: History of hairstyles and make-up. The typical characteristics of period styles through the centuries to allow further detailed research to be undertaken.	SKSHWMP1 Research ideas to contribute to the development of hair, wigs, make-up and prosthetics design for productions PC1, PC2, K4
K2: Research methods to ensure that make-up, hair, wigs, facial and prosthetics meet Supervisor/Designer /Director requirements for example, historical period	SKSHWMP1 Research ideas to contribute to the development of hair, wigs, make-up and prosthetics design for productions PC1, K5
K3: Understand the overall look required for each role for example different age groups using drawings, photographs or models to identify the Supervisor/Designer/Director design requirements	SKSHWMP2 Create an original design for hair, wigs, make-up and prosthetics PC1, PC2, PC3, PC4, K5, K6, K7
K4: The design process including the development of a detailed plan which must contain details of the performer, their role, design references including costumes, how many looks, if using own hair, a wig or hair pieces, switches and weft pieces, own facial or is facial required, any known allergies or sensitivities, colour palette for hair/wig and make up; sfx prosthetics required; timescales for making, fittings and application	SKSHWMP2 Create an original design for hair, wigs, make-up and prosthetics PC1, PC2, PC3, PC4, K1, K2, K3
K5: The range of tools and materials required for hair, wigs, make-up and prosthetics activities including those for wig, hair piece, facial making; hair, wig, hair piece, switches and weft pieces, facial cutting, styling and application; make-up application; sfx making and application	As this is covered in multiple ScreenSkills NOS, we believe this can be covered in separate applicable sessions and also off the job if necessary. Again, this can be easily covered on the job if apprentices are employed in both screen and theatre settings.
K6: Health and Safety Legislation, Regulations, policies and procedures including hygiene standards, data protection, COSHH, Manual Handling and producing Risk Assessments.	SKSHWMP1 Research ideas to contribute to the development of hair, wigs, make-up and prosthetics design for productions K13 SKSHWMP2 Create an original design for hair, wigs, make-up and prosthetics K15
K7: Environmental Legislation including storage and disposal of chemicals, disposal of rubbish; recycling, as it applies to the role.	SKSHWMP1 Research ideas to contribute to the development of hair, wigs, make-up and prosthetics design for productions K12
K8: Impact on and requirements of other departments to complete hair, wigs, make-up and prosthetics activities	SKSHWMP2 Create an original design for hair, wigs, make-up and prosthetics K13, K14
K9: How to prepare and store detailed design notes, reference sheets and photographs for individual performers to ensure consistency and continuity throughout the performance/production	SKSHWMP12 Create an original design for hair, wigs, make-up and prosthetics K11, K12, K13
K10: The requirements of the preparatory stages, rehearsals, and actual performance/production	We do not cover making of wigs in ScreenSkills NOS so this aspect would have to be covered off the job in workshop or on the job if apprentices are employed in both screen and theatre settings.

K11: How to assess individual performer's make-up requirements in accordance with the plan and identify workspace, environment, allergies/sensitivities, skin type, colour, skincare and timings	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance K1
K12: The range of make-up assessment techniques to ensure the required look	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance K5
K13: A variety of make-up application techniques for body and face for example brushes, sponges, stippling, painting, airbrushing, stencils, embellishment	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance K5
K14: Equipment set up, maintenance, cleaning and storage	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance K10
K15: Colour assessment techniques including colour mixing; colour washes; highlights and shades	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance K6
K16: Airbrushing techniques including spray techniques (lines, areas, shades, highlighting and shading; concealing; even colour washing); using stencils, templates, masking; temporary tattoos, body painting, tanning	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance K7
K17: Monitor and touch-up make-up processes to ensure continuity for the duration of the performance/production	SKSHWMP12 Monitor and maintain the continuity of the performer's appearance K5, K7
K19: Make-up removal process including hygiene and material disposal requirements	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance K8, PC9
K20: Hair preparation techniques for wig, hair piece, switch, weft or facial making including assessing/selecting according to texture, type, length, colour/shade, pre-blend/mix as drawn as required, colouring or root shading as required	SKSHWMP10 Prepare, apply, remove and clean wigs, hair pieces and hair extensions to change the performer's appearance K15
K21: Pressure boiling and perming for pre-curling	SKSHWMP10 Prepare, apply, remove and clean wigs, hair pieces and hair extensions to change the performer's appearance K15
K22: Storage requirements for hair/wig/hair piece/switch/weft/facial hair including tying hair bundles, washing wigs and hair pieces	SKSHWMP10 Prepare, apply, remove and clean wigs, hair pieces and hair extensions to change the performer's appearance K17
K23: Fitting techniques for head wraps and measurements, face wraps, preparation of the head/face block and foundation making using whipping or sewing techniques	SKSHWMP9 Prepare, apply, remove, and clean facial hair to change the performer's appearance K4
K24: Prepare for and knot facial hair, wigs and hair pieces using a variety of knotting techniques and knotting direction template/instructions to meet design requirements	SKSHWMP9 Prepare, apply, remove, and clean facial hair to change the performer's appearance K14, K15
K25: Weft making, using weaving technique, to required density and colour, to stitch into wigs or incorporate into artists own hair	We do not cover making of wigs in ScreenSkills NOS so this aspect would have to be covered off the job in specialist workshops or on the job if apprentices are employed in both screen and theatre settings.

K26: Switch making from weft pieces, using a twisting machine, to incorporate into a wig or artists own hair	We do not cover making of wigs in ScreenSkills NOS so this aspect would have to be covered off the job in specialist workshops or on the job if apprentices are employed in both screen and theatre settings.
K27: A range of typical techniques covering, periods, cultures and genres to cut, colour, set and dress and style hair, set and dress-out wigs or hairpieces and cut and dress-out facial hair to meet design requirements	SKSHWMP11 Apply techniques to performers' hair to create different appearance K6, K8 SKSHWMP10 Prepare, apply, remove and clean wigs, hair pieces and hair extensions to change the performer's appearance K12, K13
K28: Processes for life casting, mould making, use of foam latexes and silicones and surface rendering	SKSHWMP8 Create small prosthetic pieces and bald caps K9, K10, K12, K13
K29: Prosthetics creation including bald caps, body parts, wounds and blemishes	SKSHWMP8 Create small prosthetic pieces and bald caps K9, K10, K16, K17
K30: Prosthetics application process including fitting and comfort, blending edges and colouring	SKSHWMP7 Apply and remove special effects to change the performer's appearance K6-10
K31: Typical prosthetics allergic reactions and the actions to take if they occur	SKSHWMP8 Create small prosthetic pieces and bald caps K5-7
K32: Prosthetics removal process including health and safety impact	SKSHWMP7 Apply and remove special effects to change the performer's appearance K14, K15
K33: A range of modelling products to create injuries	SKSHWMP7 Apply and remove special effects to change the performer's appearance K3
K34: A range of stage bloods products for different effects	SKSHWMP7 Apply and remove special effects to change the performer's appearance K3
K35: Injury fitting techniques	SKSHWMP7 Apply and remove special effects to change the performer's appearance K10
K36: Stage blood application process	SKSHWMP7 Apply and remove special effects to change the performer's appearance K10
K37: The range of resources required to support hair, wigs, make-up and prosthetics activities for example stock, budget, tools, and equipment	SKSHWMP5 Apply and remove special effects to change the performer's appearance K3-7
K38: The production schedules and their impact on personal workload	SKSGS3 Work effectively in the creative industries K3, K5

Hair, Wigs, Make up and Prosthetics Apprenticeship standard SKILLS REQUIREMENT	Hair, Wigs, Make up and Prosthetics NOS RELEVANT PERFORMANCE AND KNOWLEDGE CRITERIA
S1: Use research to establish exact make-up, hair, wigs, facial and prosthetics requirements of the Supervisor/ Designer/Director to meet requirements	SKSHWMP1 Research ideas to contribute to the development of hair, wigs, make-up and prosthetics design for productions PC 1,2,4,5
S2: Produce a detailed plan for the make-up/hair/wigs/facial/prosthetics to meet the Supervisor/Designer/Director requirements to include: Tools and materials, Health and Safety Legislation, Regulations, policies and procedures including Risk Assessments, hygiene standards, data protection, Environmental Legislation impact, Impact on and requirements of other departments, design notes, reference sheets and photographs to ensure consistency and continuity, the requirements of the preparatory stages, rehearsals and actual performance/production, timescales	SKSHWMP2 Create an original design for hair, wigs, make-up and prosthetics PC 6-10, K8-13, K15
S3: Choose and apply make-up to meet the design requirements	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance PC5
S4: Undertake colour assessment in order to apply body and facial make-up	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance PC1
S5: Prepare and maintain equipment including cleaning and storage after use	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance PC10
S6: Monitor and touch-up make-up to ensure continuity for the duration of the performance/production	SKSHWMP12 Assess, select, and apply make-up to change the performer's appearance PC3
S7: Explain what to do if an allergic reaction to make-up occurs	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance PC4
S8: Remove make-up in accordance with hygiene requirements, dispose of materials in accordance with process requirements	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance PC8-10
S9: Store make-up removal products, tools and equipment in accordance with process requirements	SKSHWMP6 Assess, select, and apply make-up to change the performer's appearance PC10
S10: Prepare hair for wig, hair piece, switch, weft, facial making including assessing/selecting according to texture, type, length, colour/shade, pre-blend/mix as drawn, colouring or root shading as required	SKSHWMP11 Apply techniques to performers' hair to create different appearance PC3, PC7 SKSHWMP10 Prepare, apply, remove, and clean wigs, hair pieces and hair extensions to change the performer's appearance PC8, PC9
S11: Pre-curl hair as required	SKSHWMP11 Apply techniques to performers' hair to create different appearance PC8
S12: Store hair, wigs, hair pieces, switches, weft, facial hair in accordance with requirements	SKSHWMP10 Prepare, apply, remove, and clean wigs, hair pieces and hair extensions to change the performer's appearance PC18

	SKSHWMP9 Prepare, apply, remove, and clean facial hair to change the performer's appearance PC12
S13: Take head wraps including measurements, face wraps, creating head/face blocks and making foundations to meet design requirements	PARTIAL SKSHWMP9 Prepare, apply, remove, and clean facial hair to change the performer's appearance PC4
S14: Knot facial hair, wigs and hair pieces using a knotting direction template/instructions to meet design requirements	SKSHWMP9 Prepare, apply, remove, and clean facial hair to change the performer's appearance PC7
S15: Make weft pieces and switches to meet design requirements	PARTIAL NOS SKSHWMP10 Prepare, apply, remove, and clean wigs, hair pieces and hair extensions to change the performer's appearance PC1 We only cover this partially in ScreenSkills NOS, so this aspect would have to be covered off the job in specialist workshops or on the job if apprentices are employed in both screen and theatre settings.
S16: Make alterations and repairs to wigs	PARTIAL SKSHWMP10 Prepare, apply, remove, and clean wigs, hair pieces and hair extensions to change the performer's appearance PC9 We only cover this partially in ScreenSkills NOS, so this aspect would have to be covered off the job in specialist workshops or on the job if apprentices are employed in both screen and theatre settings.
S17: Cut, colour, set, dress-out and style hair: set and dress-out wigs or hair pieces and cut and dress-out facial hair to meet design requirements	SKSHWMP10 Prepare, apply, remove, and clean wigs, hair pieces and hair extensions to change the performer's appearance PC9, PC11 SKSHWMP11 Apply techniques to performers' hair to create different appearance PC7, PC8, PC9, PC12
S18: Create prosthetics including bald caps, body parts, wounds and blemishes	SKSHWMP7 Apply and remove special effects to change the performer's appearance PC13, PC14, PC15
S19: Apply prosthetics ensuring fit and comfort, blending edges and colouring	SKSHWMP7 Apply and remove special effects to change the performer's appearance PC4, PC5, PC6-8
S20: Explain what to do if an allergic reaction to prosthetics occurs	SKSHWMP7 Apply and remove special effects to change the performer's appearance PC3
S21: Remove prosthetics in accordance with health and safety requirements	SKSHWMP7 Apply and remove special effects to change the performer's appearance PC13
S22: Create and fit injuries to meet design requirements	SKSHWMP7 Apply and remove special effects to change the performer's appearance PC9, PC12
S23: Apply stage bloods to meet design requirements	SKSHWMP9 Prepare, apply, remove, and clean facial hair to change the performer's appearance PC12
S24: Monitor spend/use of resources and highlight under/overspend/use in accordance with agreed process	SKSHWMP5 Prepare to change the performer's appearance PC6
S25: Develop a personal work plan to identify potential periods of peak workloads	SKSGS3 Work effectively in the creative industries PC1, PC2



BEHAVIOURS

B1: Is respectful of others' views and beliefs – equality, diversity, and inclusion

B2: Works effectively with others

B3: Continuously develops their knowledge and skills

B4: Pays attention to achieve the detail required

B5: Balances many differing elements of work

B6: Takes ownership of work

B7: Plans work and manages time

END POINT ASSESSMENT REQUIREMENTS FOR THE HAIR, WIGS, MAKE UP AND PROSTHETICS APPRENTICESHIP STANDARD

Assessment method 1: Interview underpinned by a portfolio of evidence

The independent assessor will conduct and assess the interview underpinned by portfolio of evidence. The interview must last for 90 minutes.

The interview will have a minimum of 16 open questions. During this method, the independent assessor must combine questions from the EPAO's question bank and those generated by themselves.

The purpose of the questions will be to cover the following:

- interpreting and researching a production design and or brief
- creating and designing a plan for the make-up, hair, wigs, facial or prosthetics for a performance or production
- airbrushing techniques and monitoring applied make-up
- preparing hair for wig, hair piece, switch, weft, facial hair making and preparing it for knotting or storage
- making, altering and repairing wigs, hair pieces, switches, weft and facial hair
- cutting, colouring, setting and dressing-out hair
- creating prosthetics
- managing resources
- managing personal workload

The interview, underpinned by portfolio of evidence, will be conducted as follows:

- EPAOs must make arrangements for the interview with the apprentice's employer
- apprentices must be given at least two-weeks' notice of the date and time of the interview
- independent assessors must use the question bank as a source for questioning and are expected to use their professional judgement to tailor those questions appropriately, following a review of the portfolio of evidence. Independent assessors are responsible for generating suitable questions in line with the EPAO's training and standardisation process. Additional follow up questions are allowed, to seek clarification and to make a judgement against the grading descriptors
- the independent assessor should have a minimum of five working days to review the portfolio of evidence
- apprentices must have access to their portfolio of evidence during the interview
- apprentices can refer to and illustrate their answers with evidence from their portfolio of evidence, however the portfolio of evidence is not directly assessed
- apprentices are expected to understand and use relevant occupational language that would be typical of a competent person in this occupation
- evidence from the interview must be assessed using the grading criteria for this assessment method
- KSBs met and answers to questions, must be recorded by the independent assessor
- the independent assessor will make all grading decisions

Knowledge to be evaluated in Assessment method 1
K1: History of hairstyles and make-up. The typical characteristics of period styles through the centuries to allow further detailed research to be undertaken
K2: Research methods to ensure that make-up, hair, wigs, facial and prosthetics meet Supervisor/Designer /Director requirements for example, historical period
K3: Understand the overall look required for each role for example different age groups using drawings, photographs or models to identify the Supervisor/Designer/Director design requirements
K4: The design process including the development of a detailed plan which must contain details of the performer, their role, design references including costumes, how many looks, if using own hair, a wig or hair pieces, switches and weft pieces, own facial or is facial required, any known allergies or sensitivities, colour palette for hair/wig and make up; sfx prosthetics required; timescales for making, fittings and application
K5: The range of tools and materials required for hair, wigs, make-up and prosthetics activities, including those for wig, hair piece, facial making; hair, wig, hair piece, switches and weft pieces, facial cutting, styling and application; make-up application; sfx making and application
K6: Health and Safety Legislation, Regulations, policies and procedures including hygiene standards, data protection, COSHH, Manual Handling and producing Risk Assessments
K7: Environmental Legislation including storage and disposal of chemicals, disposal of rubbish; recycling, as it applies to the role
K8: Impact on and requirements of other departments to complete hair, wigs, make-up and prosthetics activities
K9: How to prepare and store detailed design notes, reference sheets and photographs for individual performers to ensure consistency and continuity throughout the performance/production
K10: The requirements of the preparatory stages, rehearsals and actual performance/production
K16: Airbrushing techniques including spray techniques (lines, areas, shades, highlighting and shading; concealing; even colour washing); using stencils, templates, masking; temporary tattoos, body painting, tanning
K17: Monitor and touch-up make-up processes to ensure continuity for the duration of the performance/production
K20: Hair preparation techniques for wig, hair piece, switch, weft or facial making including assessing/selecting according to texture, type, length, colour/shade, pre-blend/mix as drawn as required, colouring or root shading as required
K21: Pressure boiling and perming for pre-curling Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
K22: Storage requirements for hair/wig/hair piece/switch/weft/facial hair including tying hair bundles, washing wigs and hair pieces
K23ii: Fitting techniques for face wraps, preparation of the head/face block and foundation making using whipping or sewing techniques Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
K24i: Prepare for and knot wigs and hair pieces using a variety of knotting techniques and using knotting direction template/instructions to meet design requirements

K25: Weft making, using weaving technique, to required density and colour, to stitch into wigs or incorporate into artists own hair Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
K26: Switch making from weft pieces, using a twisting machine, to incorporate into a wig or artists own hair Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
K27ii: A range of typical techniques covering, periods, cultures and genres to cut, colour, set and dress hair to meet design requirements
K28: Processes for life casting, mould making, use of foam latexes and silicones and surface rendering Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
K29: Prosthetics creation including bald caps, body parts, wounds and blemishes
K37: The range of resources required to support hair, wigs, make-up and prosthetics activities for example stock, budget, tools and equipment
K38: The production schedules and their impact on personal workload

Skills to be evaluated in Assessment Method 1
S1: Use research to establish exact make-up, hair, wigs, facial and prosthetics requirements of the Supervisor/ Designer/Director to meet requirements
S2: Produce a detailed plan for the make-up/hair/wigs/facial/prosthetics to meet the Supervisor/Designer/Director requirements to include: Tools and materials, Health and Safety Legislation, Regulations, policies and procedures including Risk Assessments, hygiene standards, data protection, Environmental Legislation impact, Impact on and requirements of other departments, design notes, reference sheets and photographs to ensure consistency and continuity, the requirements of the preparatory stages, rehearsals and actual performance/production, timescales
S6: Monitor and touch-up make-up to ensure continuity for the duration of the performance/production
S10: Prepare hair for wig, hair piece, switch, weft, facial making including assessing/selecting according to texture, type, length, colour/shade, pre-blend/mix as drawn, colouring or root shading as required
S11: Pre-curl hair as required
S12: Store hair, wigs, hair pieces, switches, weft, facial hair in accordance with requirements
S13ii: Take face wraps, creating head/face blocks and making foundations to meet design requirements Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
S14i: Knot wigs and hair pieces to meet design requirements Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
S15: Make weft pieces and switches to meet design requirements Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
S16: Make alterations and repairs to wigs Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
S17: Cut, colour, set and dress-out hair to meet design requirements Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.

S18: Create prosthetics including bald caps, body parts, wounds and blemishes

[Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.](#)

S24: Monitor spend/use of resources and highlight under/overspend/use in accordance with agreed process

S25: Develop a personal work plan to identify potential periods of peak workloads

Behaviours to be evaluated in Assessment Method 1

B1: Is respectful of others' values and beliefs – equality, diversity and inclusion

B3: Continuously develops their knowledge and skills

B6: Takes ownership of work

Assessment method 2: practical assessment with questioning

This assessment method has one component – practical assessment with questioning.

A practical assessment with questioning involves an independent assessor observing and questioning an apprentice undertaking a set task or a series of set tasks in a simulated environment. The simulated environment must closely relate to the apprentice's natural working environment.

The practical assessment with questioning must be carried out over a total assessment time of 3 hours and 25 minutes over the 2 days

Day 1:

- set-up and de-rig (typically 20 minutes)
- prepare and set real hair (wig 1) (typically 50 minutes)
- create a 1920's period style for a human hair wig without using rollers (wig 2) (typically 50 minutes)
- prepare a knotting direction template showing knotting directions to create a piece of facial hair (typically 15 minutes)
- knot a piece of facial hair using the knotting direction template (typically 150 minutes)
- cut and dress the piece of facial hair (typically 30 minutes)
- dress out wig 1 (typically 60 minutes)

Day 2:

- set-up and de-rig (typically 30 minutes)
- take a headwrap and measurements (typically 40 minutes)
- apply a basic natural make-up look and style model's hair into a basic style (typically 40 minutes)
- transform this make-up and hair style into an alternative look - for example dramatic evening look as detailed in the specification (typically 50 minutes)
- create a character using prosthetics and injuries, including blood injuries (head and shoulders only) as detailed in the specification (typically 180 minutes)

Knowledge to be evaluated in Assessment method 2
K11: How to assess individual performer's make-up requirements in accordance with the plan and identify workspace, environment, allergies/sensitivities, skin type, colour, skincare and timings
K12: The range of make-up assessment techniques to ensure the required look
K13: A variety of make-up application techniques for body and face for example brushes, sponges, stippling, painting, airbrushing, stencils, embellishment
K14: Equipment set up, maintenance, cleaning and storage
K15: Colour assessment techniques including colour mixing; colour washes; highlights and shades
K18: Typical make-up allergic reactions and action required
K19: Make-up removal process including hygiene and material disposal requirements
K23i: Fitting techniques for head wraps and measurements Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
K24ii: Prepare for and knot facial hair using a variety of knotting techniques and using knotting direction template to meet design requirements Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
K27i: A range of typical techniques covering, periods, cultures and genres to style hair, set and dress-out wigs or hair pieces and cut and dress-out facial hair to meet design requirements
K30: Prosthetics application process including fitting and comfort, blending edges and colouring
K31: Typical prosthetics allergic reactions and the actions to take if they occur
K32: Prosthetics removal process including health and safety impact
K33: A range of modelling products to create injuries
K34: A range of stage bloods products for different effects
K35: Injury fitting techniques
K36: Stage blood application process

Skills to be evaluated in Assessment method 2
S3: Choose and apply make-up to meet the design requirements
S4: Undertake colour assessment in order to apply body and facial make-up
S5: Prepare and maintain equipment including cleaning and storage after use
S7: Explain what to do if an allergic reaction to make-up occurs
S8: Remove make-up in accordance with hygiene requirements, dispose of materials in accordance with process requirements
S9: Store make-up removal products, tools and equipment in accordance with process requirements
S13i: Take head wraps including measurements, to meet design requirements Not all apprentices may do this for screen so may need to be taught off the job to meet EPA requirements.
S14ii: Knot facial hair to meet design requirements
S17i: Style hair, set and dress-out wigs or hair pieces and cut and dress-out facial hair to meet design requirements
S19: Apply prosthetics ensuring fit and comfort, blending edges and colouring

S20: Explain what to do if an allergic reaction to prosthetics occurs
S21: Remove prosthetics in accordance with health and safety requirements
S22: Create and fit injuries to meet design requirements
S23: Apply stage bloods to meet design requirements

Behaviours
B2: Works effectively with others
B4 Pays attention to achieve the detail required
B5: Balances many differing elements of work
B7 Plans work and manages time

Overall END POINT ASSESSMENT grading

All EPA methods must be passed for the EPA to be passed overall.

Apprentices must gain a distinction in both assessment methods to gain a distinction

Grades from individual assessment methods should be combined in the following way to determine the grade of the EPA as a whole:

Interview underpinned by a portfolio	Practical assessment and questioning	Overall grading
Fail	Any grade	Fail
Any grade	Fail	Fail
Pass	Pass	Pass
Distinction	Pass	Pass
Pass	Distinction	Pass
Distinction	Distinction	Distinction