



First steps

Look up your favourite animated films on IMDB.com to find out who directed, modelled and lit them. What do their roles involve and how do you get into them? Find out at screenskills.com/careers-in-animation

Moving up

Try out free or demo software like **Maya** and **Blender** – make your own work and release it online. Look at movement in the world around you and try to recreate it on screen. Put your work together in a portfolio.

Getting in

Go to festivals and expos to get to know people in the industry. Join online groups and start chatting. Contact companies and ask if you can do work experience.* Apply for entry-level roles or apprenticeships.

For further information go to: screenskills.com/careers



* If you are under 18 please ask you permission from your parents before contacting companies